

# 《How to Draw What You See》

## 书籍信息

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## 编辑推荐

This classic volume is based on a simple premise: by learning to recognize the basic shape of an object--cube, cylinder, cone, and sphere--one can draw it, no matter how much detail it contains. After lessons on drawing objects in the four basic shapes, the author demonstrates how these shapes apply to still lifes, outdoor scenes, and people. 200 illustrations.

## 内容简介

When it was originally published in 1970, "How to Draw What You See" zoomed to the top of Watson-Guption's best-seller list--and it has remained there ever since. "I believe that you must be able to draw things as you see them--realistically," wrote Rudy de Reyna in his introduction. Today, generations of artists have learned to draw what they see, to truly capture the world around them, using de Reyna's methods. "How to Draw What You See" shows artists how to recognize the basic shape of an object--cube, cylinder, cone, or sphere--and use that shape to draw the object, no matter how much detail it contains.

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